

ELECTRONICS PERFORMANCE BY PRODUCT CATEGORY (Unaudited)

(Billions of yen, millions of U.S. dollars)

Three months ended June 30

<u>Sales and operating revenue</u>	<u>2000</u>	<u>2001</u>	<u>Change</u>	<u>2001</u>
Audio				
Customers	¥ 161.8	¥ 170.1	+ 5%	\$ 1,372
Inter-category and inter-segment	3.8	2.0		16
Total	165.6	172.1	+4	1,388
Video				
Customers	182.5	201.3	+10	1,623
Inter-category and inter-segment	1.4	1.4		12
Total	183.9	202.7	+10	1,635
Televisions				
Customers	138.7	132.4	-5	1,068
Inter-category and inter-segment	0.5	0.7		5
Total	139.2	133.1	-4	1,073
Information and Communications				
Customers	281.5	277.4	-1	2,237
Inter-category and inter-segment	4.9	2.7		22
Total	286.4	280.1	-2	2,259
Semiconductors				
Customers	51.1	52.3	+2	421
Inter-category and inter-segment	49.8	51.4		415
Total	100.9	103.7	+3	836
Components				
Customers	136.6	132.4	-3	1,068
Inter-category and inter-segment	97.6	99.3		801
Total	234.2	231.7	-1	1,869
Other				
Customers	135.4	108.9	-20	879
Inter-category and inter-segment	73.1	140.4		1,131
Total	208.5	249.3	+20	2,010
Elimination	(158.6)	(145.4)	—	(1,172)
Total	¥ 1,160.1	¥ 1,227.3	+6%	\$ 9,898
<u>Operating income (loss)</u>	<u>2000</u>	<u>2001</u>	<u>Change</u>	<u>2001</u>
Audio	¥ 1.3	¥ 2.3	+77%	\$ 18
Video	28.5	26.5	-7	214
Televisions	1.0	(4.4)	—	(36)
Information and Communications	3.5	(29.7)	—	(240)
Semiconductors	15.0	6.5	-57	53
Components	10.1	1.0	-90	8
Other	(5.9)	(14.0)	—	(113)
Sub Total	53.5	(11.8)	—	(96)
Corporate and adjustment	(0.1)	11.0	—	89
Total	¥ 53.4	¥ (0.8)	—	\$ (7)

Notes:

- The above table is a breakdown of Electronics sales and operating revenue and operating income (loss) in Sony's business segment information. The Electronics business is managed as a single operating segment by Sony's management. However, Sony believes that the information in this table is useful to investors in understanding the contributions of the products in this business segment.
- 'Semiconductors' and 'Other' inter-category and inter-segment amounts primarily include transactions with the Game segment.
- Except for Sales and operating revenue in each product category with respect to customers, the above amounts are not measures conforming with U.S. GAAP. Operating income and loss figures by product category reflect allocations of expenses of the Electronics business which Sony believes are reasonable in showing operating results but are not in accordance with US GAAP.